# Animikh Aich

animikhaich.github.io || animikh@bu.edu || (857) 260-0017 || linkedin.com/in/animikh-aich || github.com/animikhaich

## **PROFESSIONAL EXPERIENCE**

#### Machine Learning Engineer (Contractor)

Moultrie Mobile, PRADCO - Outdoor Brands

- Designed Antler Segmentation & Counting Algorithm, seamlessly integrating Object Detection, Semantic Segmentation, and Pose Estimation using cutting-edge methodologies like Grounding DINO, SegmentAnything, and ViTPose+.
- Achieved remarkable Image Enhancement results by training Super Resolution GANs on curated wildlife photographs, upscaling 640x360 images to 2560x1440 resolution, delivering high-resolution reconstructions across diverse lighting conditions.
- Experimented with state-of-the-art 3D Reconstruction algorithms like HumanNeRF and BANMo aiming to generate intricate 3D digital replicas of antlers from single-camera sourced pictures and videos.
- Successfully demonstrated the feasibility of Animal Re-Identification for wild Bucks by building a proof-of-concept leveraging trail camera captured videos.

#### **Computer Vision Engineer and Lead**

Wobot Intelligence (Wobot.ai - Backed by Sequoia Capital and Titan Capital)

- Spearheaded a team of 14 engineers to develop over 90 real-time video analytics solutions scaled on Cloud using Kubernetes for 200+ CCTV cameras, resulting in increased hygiene compliance by 2x in the food and hospitality industry.
- Enforced safety & hygiene compliance by developing multi-object detection & tracking, pose estimation, activity recognition, person re-identification, and face recognition algorithms, deployed across 3 continents reducing non-compliance by 25%+.
- Applied classification, object detection & tracking algorithms like ResNet, Inception, EfficientNet, EfficientDet, YOLO, Centroid Tracking, and OpenCV Tracking to satisfy product requirements based on available compute resources.
- Reduced data-to-production time by building development tools for data and models (using Python, TensorFlow, PyTorch & OpenCV) resulting in a 3x increase in productivity, positively impacting the team's efficiency and reducing time-to-market by 50%.
- Implemented Synthetic Dataset Generation for object detection, reducing labeled data requirements by 35% and accelerating computer vision model development, resulting in significant cost savings and faster time-to-market.
- Improved alert precision by up to 95% using ensemble models and temporal features reducing false positive alerts by 30%.

## ACADEMIC EXPERIENCE

#### Graduate Research Assistant

H2X Lab, College of Engineering (COE), Boston University, Advisor: Prof. Eshed Ohn-Bar

- Develop zero-shot Sim2Real using foundation models like SegmentAnything and DINOv2 to directly translate learned controls from CARLA simulator to the real world.
- Applied test-time dropout to Transfuser (Chitta et al.) pre-trained models to modify model architecture and performance, and to examine the correlation between online and offline evaluation metrics for 36 routes spanning 6 towns in the CARLA simulator.
- Experimented with sensor fusion using vision and LIDAR-based multi-modal conditional imitation learning incorporating auxiliary tasks such as depth estimation and semantic segmentation for autonomous driving in CARLA simulator.
- Explored RegNet and SampleRNN for audio generation from visual scenes for representation pre-training of navigation agents.

#### **Graduate Research Assistant**

BIT Lab, Computing & Data Sciences (CDS), Boston University, Advisor: Prof. Dokyun "DK" Lee

- Developed rule-based multi-modal algorithm that leverages text prompts, image tags, and visual features to assist causal inference on user art study, enabling deeper analysis of user behavior and preferences.
- Developed ViT and DINOv2-based models using PyTorch to identify AI-generated Deviant Art and achieved an accuracy of 92.04%.

#### **Undergraduate Research Assistant**

RNS Institute of Technology, Advisor: Prof. Chetana Hegde

Authored 4 research papers with 100+ citations; performed comparative study in preprocessing techniques and algorithmic survey in sentiment analysis, forecasting, and encoding.

## SKILLS

- Languages & Libraries: TensorFlow, PyTorch, Albumentations, OpenCV, NumPy, scikit-learn, pandas, PIL, Matplotlib, Python, C++
- Docker, CARLA, TensorRT, ONNX, Intel OpenVINO, Nvidia Triton, TensorFlow Serving, Linux, AWS, Azure • Tools & Platforms:

# EDUCATION

•	Boston University, Graduate School of Arts & Sciences (GRS)	Boston, MA
	Master of Science (MS) - Artificial Intelligence (GPA: 3.90/4.00)	Expected May 2024
	Courses: Robot Learning & Vision (TA Fall '23), Computer Vision, Geometric Processing, Principles of Machine Learning, Data	I Science Tools

Visvesvaraya Technological University (VTU), RNS Institute of Technology Bangalore, India Bachelor of Engineering (BE) - Electronics & Communication Engineering Aug 2015 - July 2019 Awards: Best Outgoing Student - 2019; First Prize in State Project Competition for 'Automatic Helmetless Rider Detection using Deep Learning'

June 2019 - June 2022

Boston, MA Jan 2023 - Present

Boston, MA

Bangalore, India

Feb 2023 - May 2023

Feb 2018 - June 2019



Remote, USA

June 2023 - Aug 2023

#### PROJECTS

- WoUtils (Wobot.ai): Backbone utility powering complete computer vision stack with 5300+ lines of code based on OpenCV, TensorFlow, Model Servers, and supporting frameworks. Designed to standardize training and inference pipeline while promoting code modularity. Used by 25+ developers increasing productivity by 3x and scaling applications up to 200+ cameras. *June 2022*
- Handwash Detection (Wobot.ai): Novel, computationally-efficient algorithm to detect handwash duration using an overhead CCTV camera by combining spatial and temporal features using feature extraction and background subtraction respectively. Deployed globally for real-time inference across 160+ cameras to ensure staff adherence to health guidelines. May 2022
- **3D Text2LIVE (BU CS640)**: Zero-shot, text-driven appearance manipulation on multiple views of an object to generate 3D renderings. Combined <u>NeRF</u> with <u>Text2LIVE</u> to generate 3D renderings of an appearance edited object. (*Code*) *Dec 2022*
- Ticket Grading (Wobot.ai): Intelligent algorithm to accurately assign a quantifiable metric (score) to measure the correctness of alerts raised by the inference of the CCTV feeds, by applying custom-trained ensemble models and/or 3rd party APIs. June 2022
- Deep Convolutional Background Subtractor (Open Source): UNet Xception-style model trained to perform real-time background subtraction. Preprocessed COCO dataset by segmenting and cropping foreground objects to enforce model to learn background subtraction through Binary Segmentation. (Code) (YouTube) Nov 2021
- No-Code Image Classifier Training Utility (Open Source): Containerized TensorFlow-based image classification training utility with Streamlit-based interface designed to choose between common architectures and optimizers for quick hyperparameter tuning, which drastically lowers experimentation time. Deployed with Docker. (Code) (YouTube) June 2021

#### PUBLICATIONS

- S. Kalwar, A. Aich, and T. Dixit, "LatentGAN Autoencoder: Learning Disentangled Latent Distribution" 2022 arXiv preprint; Available: DOI: 10.48550/arXiv.2204.02010.
- A. Aich, A. Krishna, A. V, and C. Hegde, "Encoding Web-based Data for Efficient Storage in Machine Learning Applications" 2019 - ICInPro 2019 (IEEE); Available: DOI: 10.1109/ICInPro47689.2019.9092264.
- A. Krishna, A. V, A. Aich, and C. Hegde, "[Best Paper] Sentiment Analysis of Restaurant Reviews Using Machine Learning Techniques" 2019 ICERECT 2018 (Springer); Available: *DOI: 10.1007/978-981-13-5802-9\_60*.
- A. Krishna, A. Aich, A. V, and C. Hegde, "Analysis of Customer Opinion Using Machine Learning and NLP Techniques" 2018 ICCS 2018 (Elsevier); Available: SSRN: IJASSR, Volume 3, Issue 9, 2018.
- A. Krishna, A. V, A. Aich, and C. Hegde, "Sales-forecasting of Retail Stores using Machine Learning Techniques" 2019 -CSITSS 2018 (IEEE); Available: <u>DOI: 10.1109/CSITSS.2018.8768765</u>.

#### AWARDS & RECOGNITION

•	<b>Competition Winner</b> : Earned top honors in a 20-person class for virtual car racing with Reinforcement Learning, <i>EC500</i> , <i>BU</i>	2023
•	Best Striker (First Prize): Identified highest number of bugs in pre-launch product among 100+ members, Wobot.ai	2021
•	Winning Team: Developed best solution for Hand Wash Detection with Facial Recognition among 10+ teams, Wobot.ai	2020
•	Best Outgoing Student: Excelled in Academics (Paper Presentation) among 200+ peers, RNS Institute of Technology	2019
•	Letter of Appreciation: Recognized among 200+ students for outstanding contributions, RNS Institute of Technology	2019
•	First Prize: For "Automatic Helmetless Rider Detection" among 20+ finalist teams, BITES BXSPA, IIIT-Bangalore	2019
•	Best Paper Award: Among 119 accepted papers for "Sentiment Analysis of Restaurant Reviews using ML", ICERECT	2018

#### VOLUNTEER EXPERIENCE

•	<b>Reviewer, The Journal of Open Source Software</b> <i>Review project paper submissions on Machine Learning, Computer Vision, and Python for the Journal.</i>	Remote June 2023 - Present
•	<b>Book Proposal Reviewer, Manning Publications Co.</b> Review proposals for books on Generative AI, Computer Vision, and Python.	Remote Feb 2023 - Present
•	<b>Co-Founder &amp; Instructor of Student Club - Technoids, RNSIT</b> Trained over 200 students on Python, Machine Learning, and Computer Vision.	Bangalore, India 2018 - 2019